



Burdens of proof and presumptions

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Burdens of proof (legally)

- **Burden of production** for P: who loses on P if no evidence for P is provided during a proceeding?
- **Burden of persuasion** for P: who loses on P in the end if the evidence on P is balanced?
- **Tactical burden**: who would likely lose on P if the present stage were the final stage?





Dialectical status of conclusions

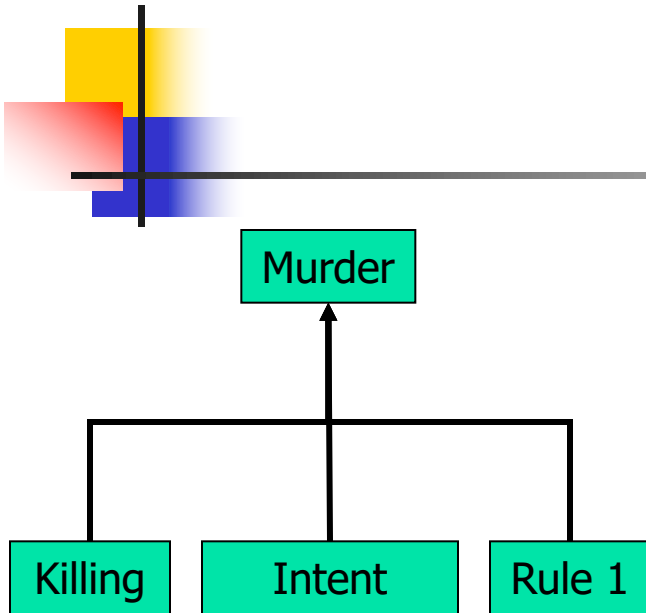
- P is **justified** = P is the conclusion of a justified argument
- P is **overruled** = all arguments for P are overruled (and there exists at least one such argument for P)
- P is **defensible** = P is not justified and P is the conclusion of a defensible argument

Defining burden of proof (formally)

- Burden of *production* for P = task to construct a **sensible** argument for P during the **initial** stage at which P becomes relevant
 - Does not shift
- Burden of *persuasion* for P = task to have a **justified** argument for P in the **final** stage
 - Does not shift
- **Tactical burden** on P: do something to make your **favoured** outcome on P **likely** if the resulting stage were the final stage
 - Can shift any number of times
- Argumentation logic is applied to **each** stage in a proceeding



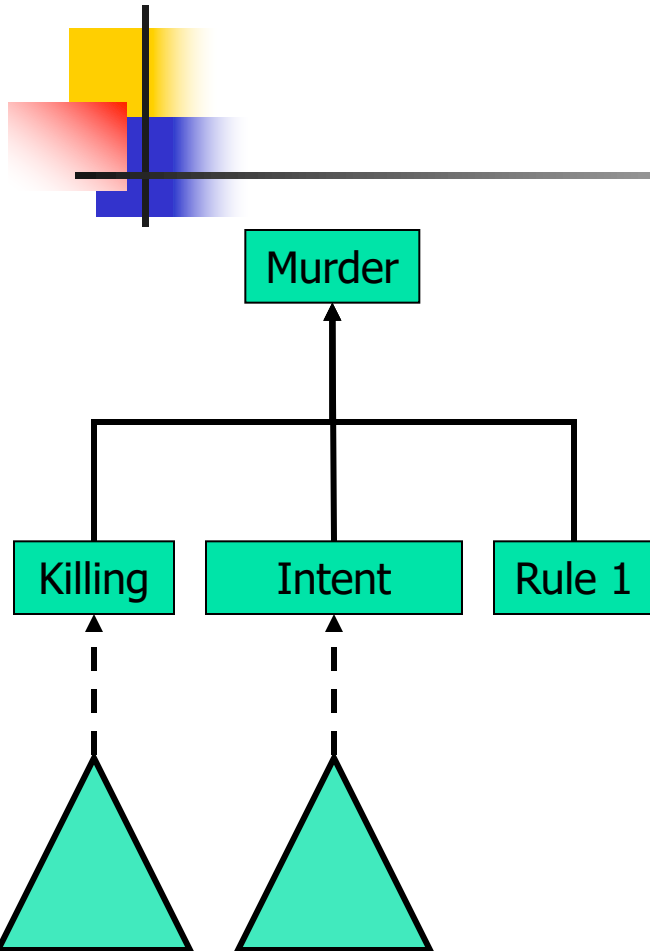
Burdens of proof: example



Prosecution has *burden of production and persuasion* for Murder, Killing and Intent

R1: If Killing & Intent then Murder
R2: If Selfdefence then not R1

Burdens of proof: example

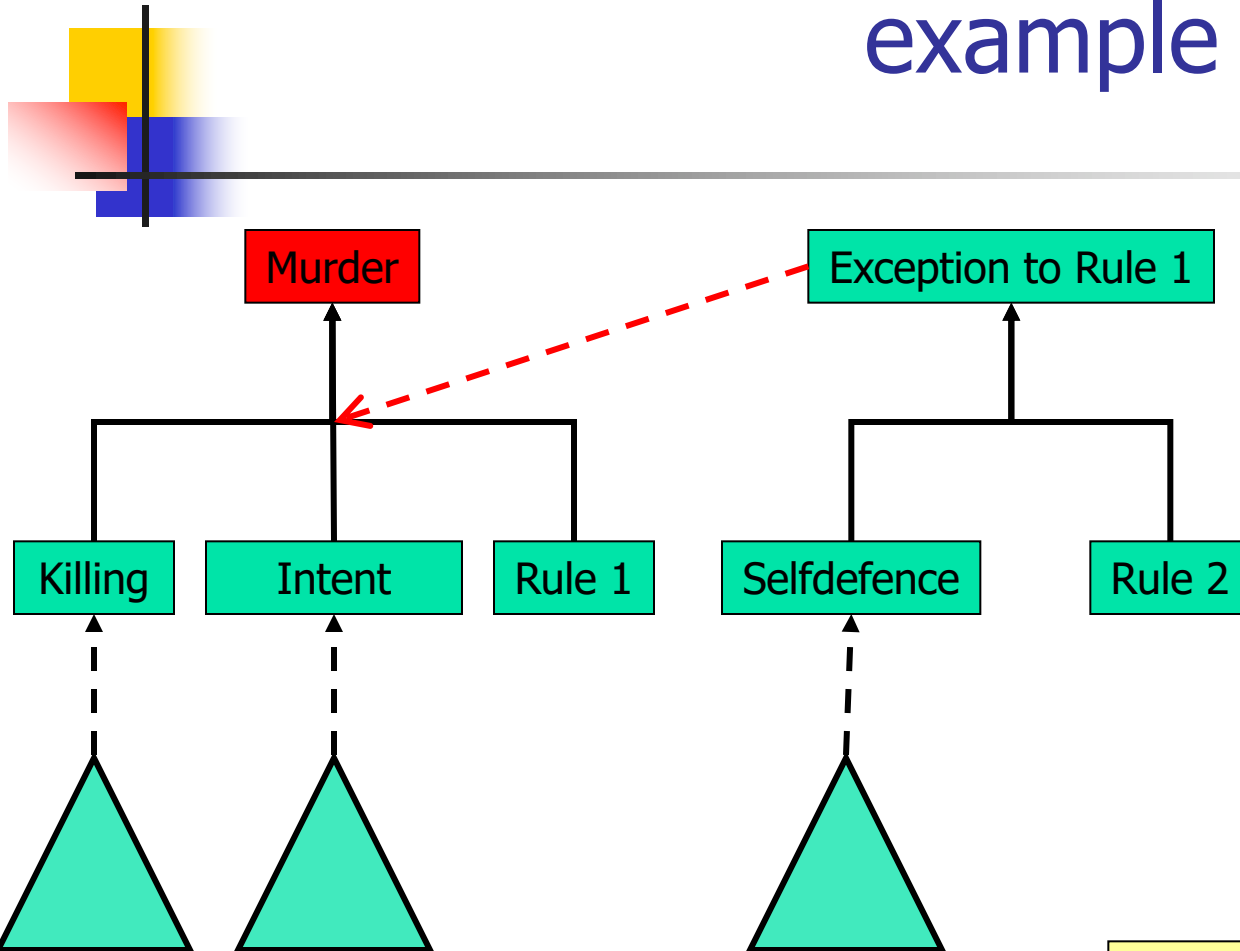


Prosecution has *burden of persuasion* for Murder, Killing and Intent

Defence has *tactical burden* to do something, and *burden of production* for Selfdefence

R1: If Killing & Intent then Murder
R2: If Selfdefence then not R1

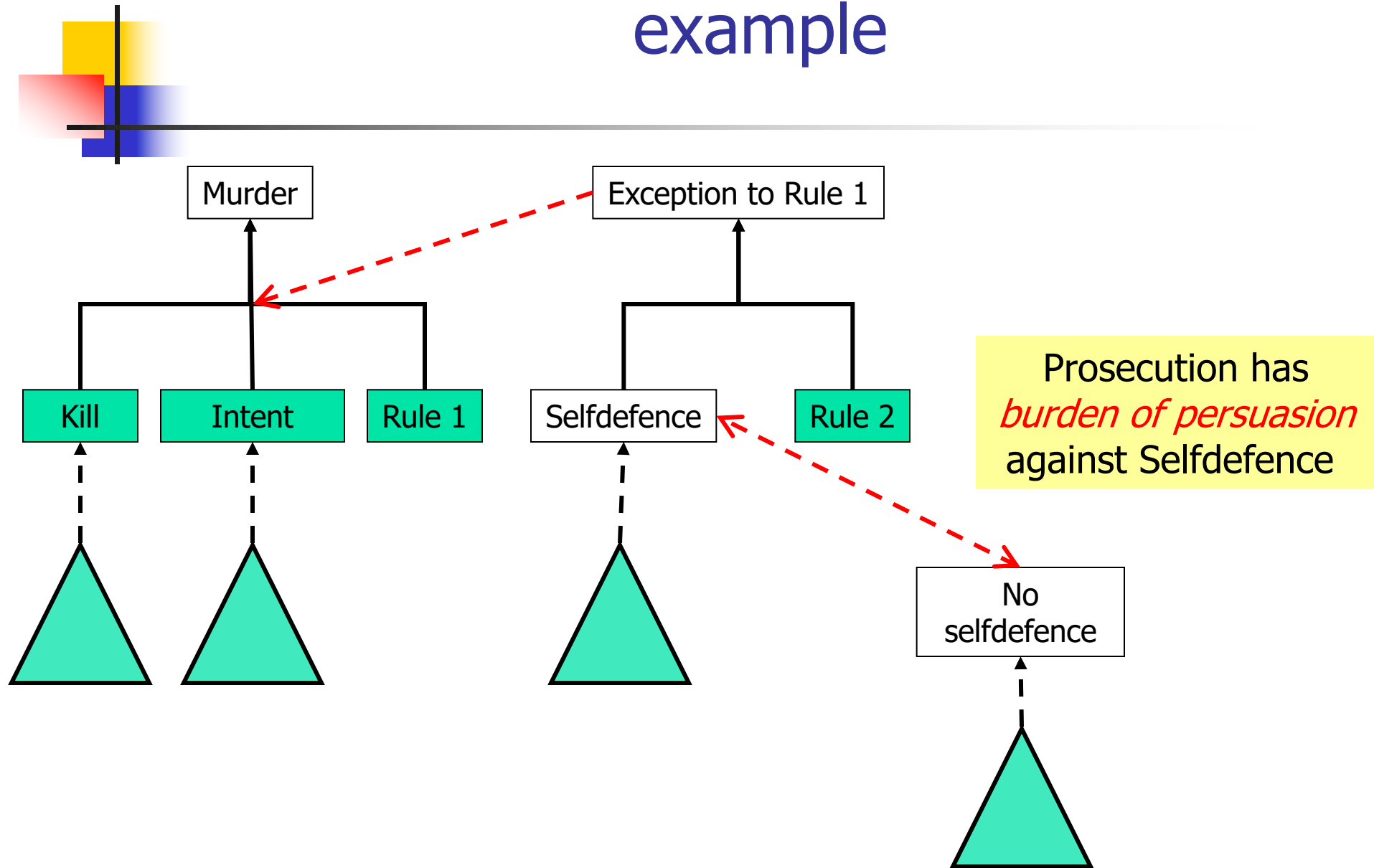
Burdens of proof: example



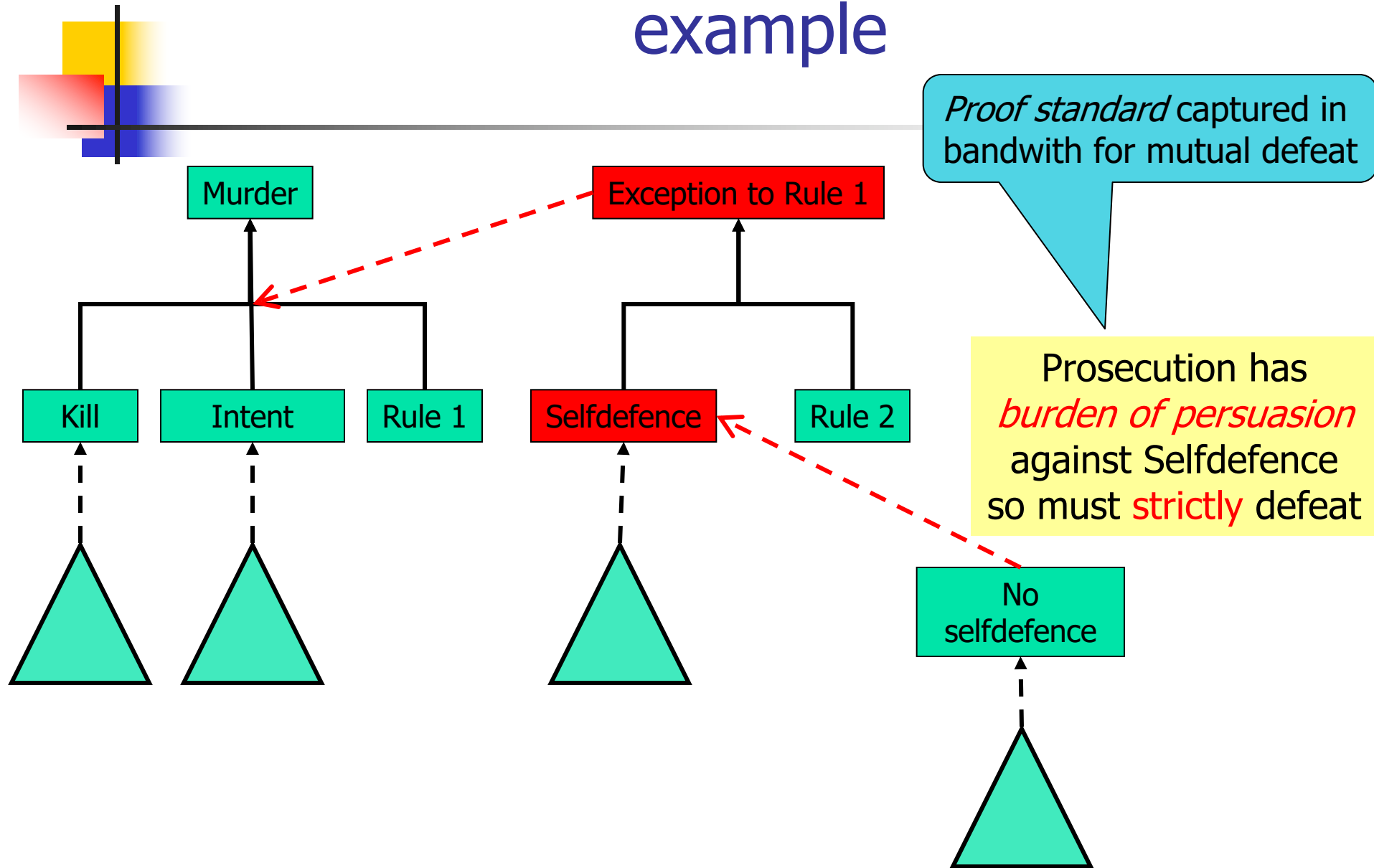
Prosecution has *tactical burden* to do something, and *burden of persuasion* against Selfdefence

R1: If Killing & Intent then Murder
R2: If Selfdefence then not R1

Burdens of proof: example



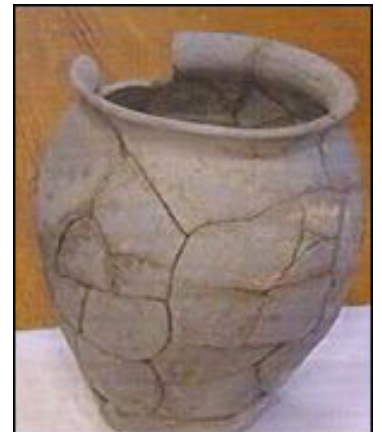
Burdens of proof: example



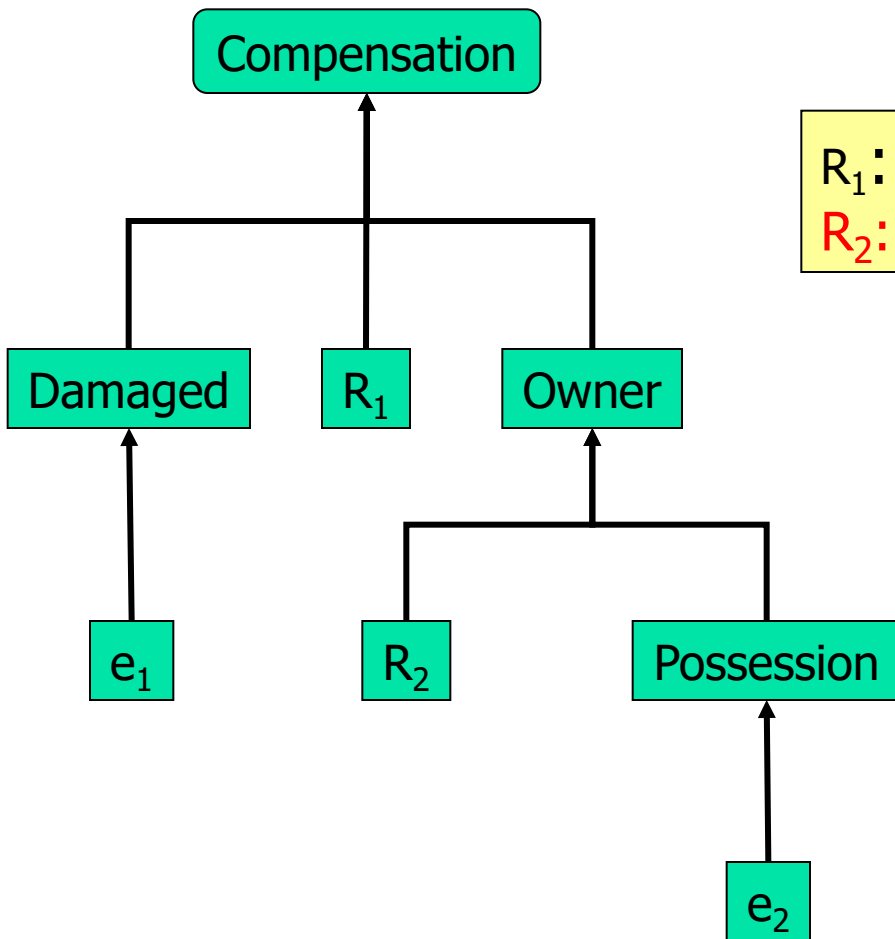
Presumptions: not used to allocate but to fulfill burden of proof

R_1 : If Damaged & Owner then Compensation

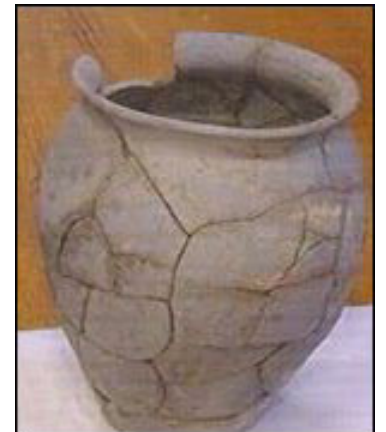
Possession creates a legal presumption for ownership



Presumptions: they are defeasible conditionals

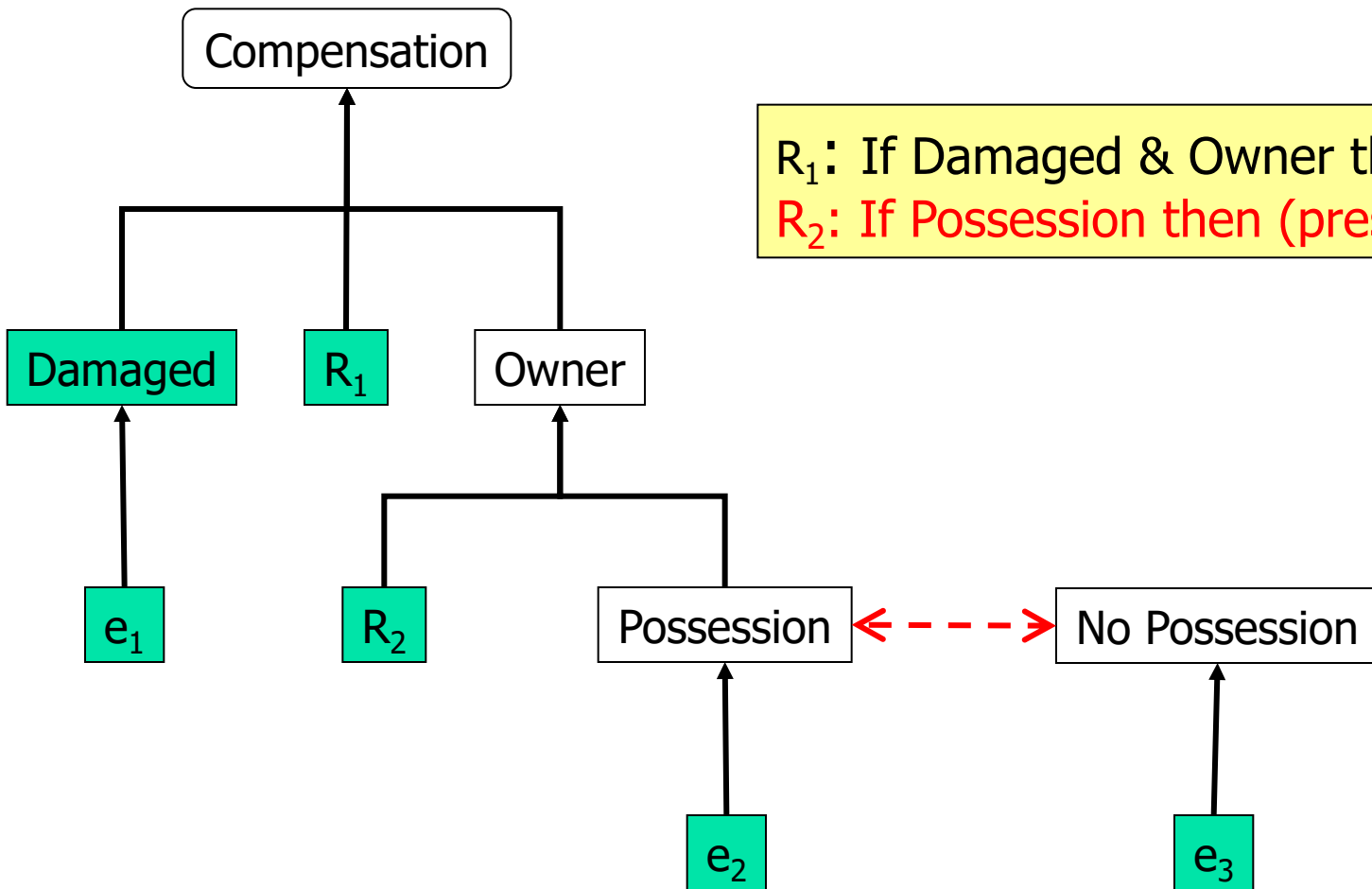


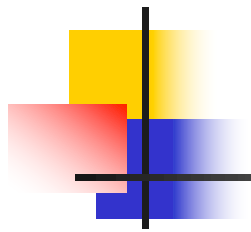
R_1 : If Damaged & Owner then Compensation
 R_2 : If Possession then (presumably) Owner



Their antecedent must be proven

R_1 : If Damaged & Owner then Compensation
 R_2 : If Possession then (presumably) Owner





Compensation

R_1 : If Damaged & Owner then Compensation
 R_2 : If Possession then (presumably) Owner

Damaged

R_1

Owner

e_1

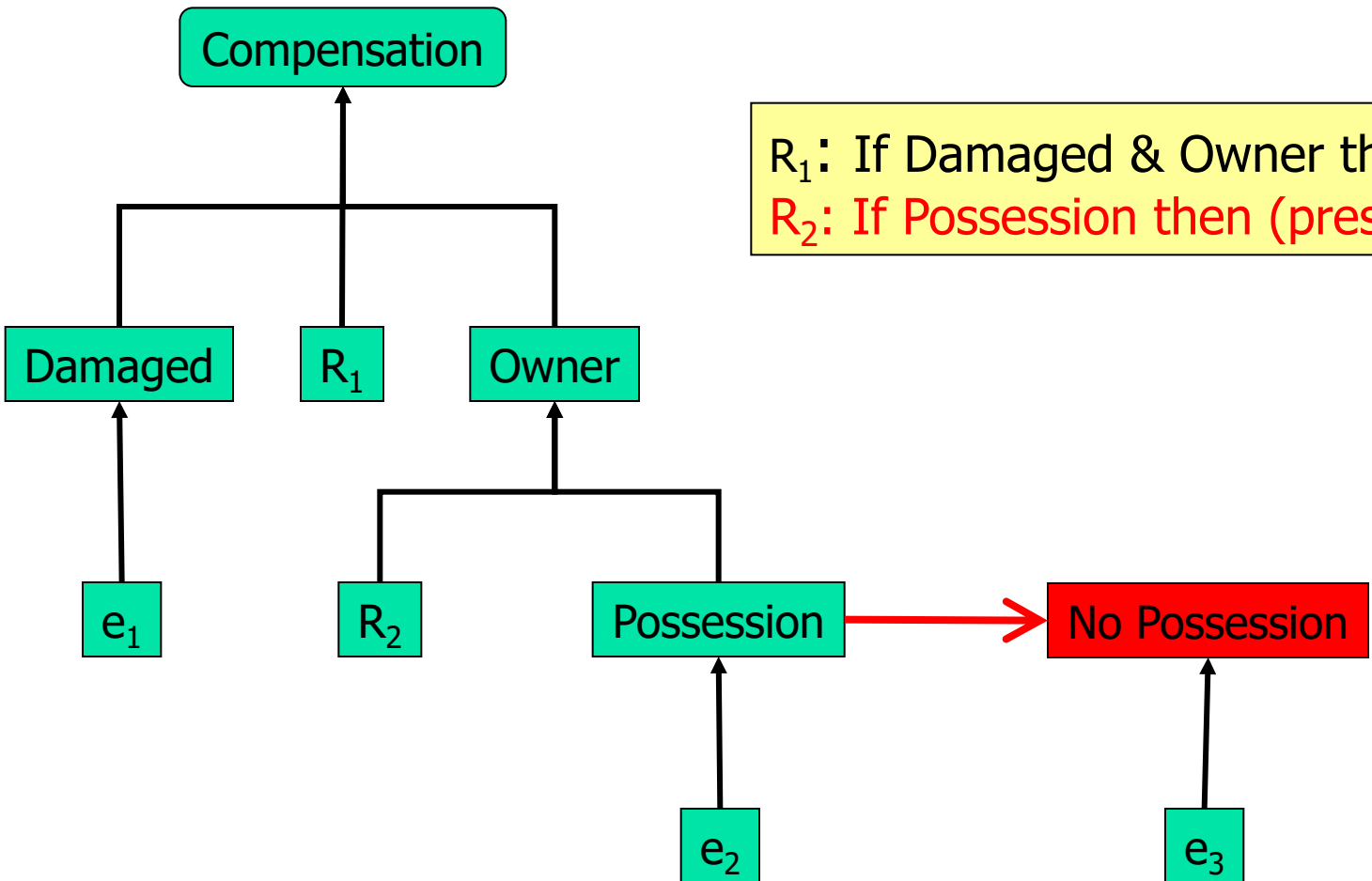
R_2

Possession

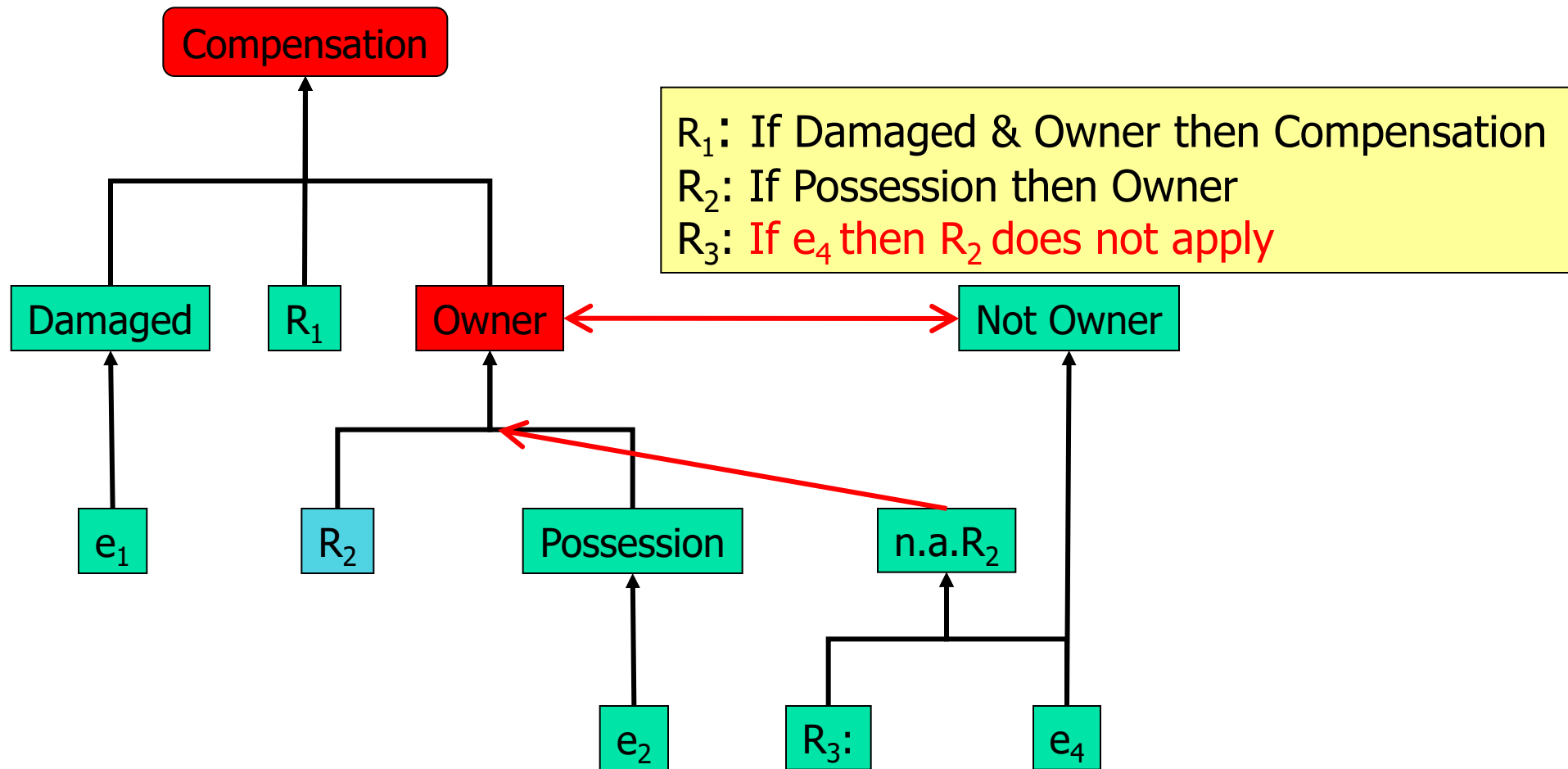
No Possession

e_2

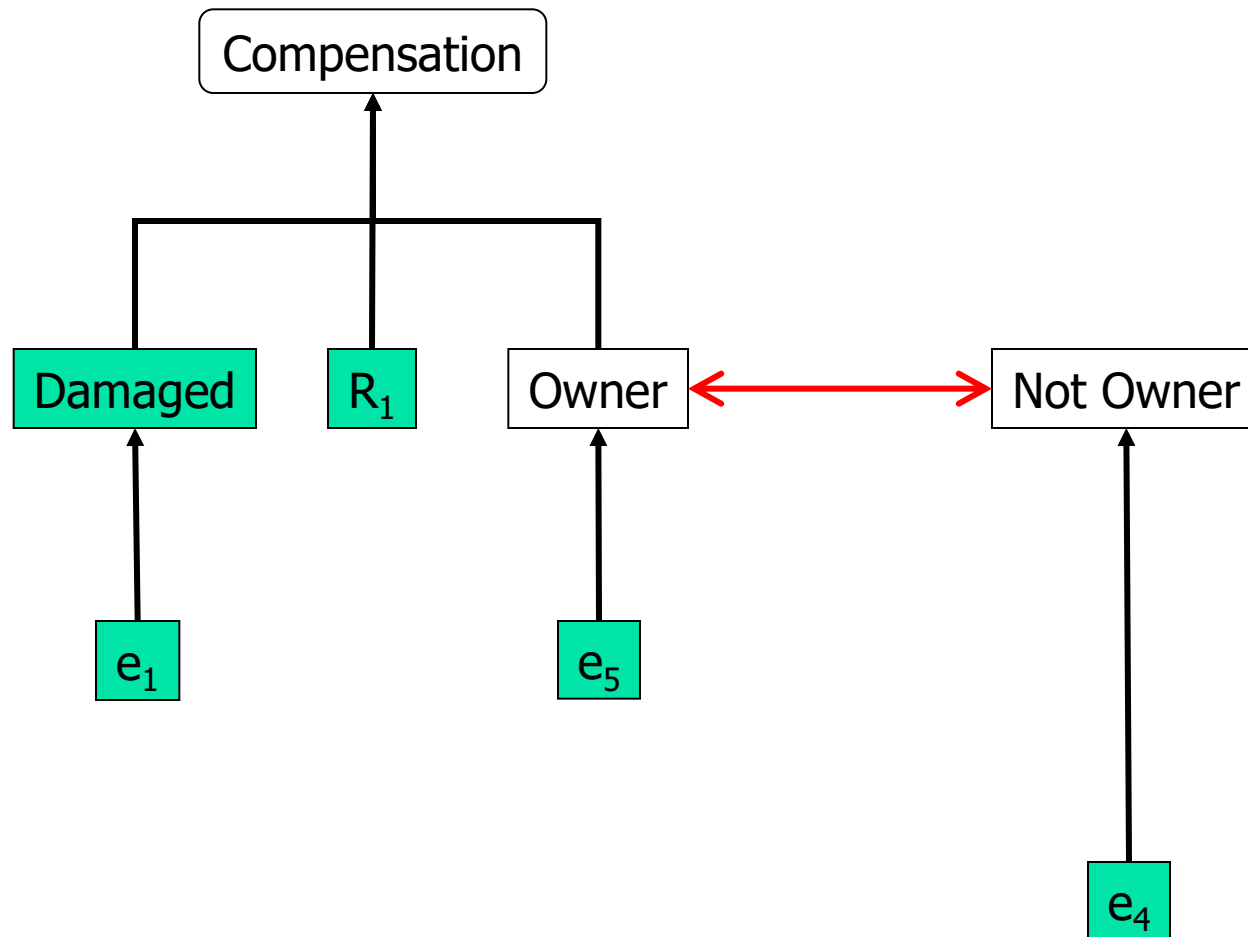
e_3



They cannot be used after counterevidence



Now real evidence is needed





Summary

- Various notions of **burdens** and **standards of proof** can be defined in terms of **defeasible argumentation**
 - But **dynamic** setting is needed
- **Presumptions** can be logically understood as defeasible conditionals
 - Not used to allocate but to **fulfill** proof burdens



Presumptions vs generative norms

- Certain legal rules are generative (they link operative facts and legal effects)
 - Regulative rules
 - damage \Rightarrow Obligation to compensate
 - smokingSpace \Rightarrow Permission to smoke
 - Constitutive rules
 - Has Italian Parents \Rightarrow Is Italian Citizen
 - Issued By Parliament \Rightarrow Valid Law
 -



Presumptions

- Presumptions
 - Do not generate legal effects
 - They establish what has to be assumed, unless evidence to the contrary is provided
 - Possession \Rightarrow_p Ownership
 - Doctor & HarmPatient \Rightarrow_p DoctorNegligent
 - \Rightarrow_p Innocent
 - Possession \Rightarrow_p InGoodFaith



What does a presumption do?

- The burden of production and of persuasion for the presumed conclusion is met by establishing the antecedent of the presumption-warrant
- If evidence is provided against the presumed conclusion, the presumption no longer applies.



How to model a presumption

- One way:
 - P1: Possession & \Rightarrow_p Ownership
 - R1: \neg Ownership $\Rightarrow \neg$ P1
- Another way:
 - P1: Possession & $\sim \neg$ Ownership \Rightarrow_p Ownership
- Another way
 - P1: Possession & \Rightarrow_p Ownership
 - R1: evidenceFor \neg Ownership $\Rightarrow \neg$ P1



- First way:

- P1: $\sim \neg \text{Innocent} \Rightarrow_p \text{Innocent}$

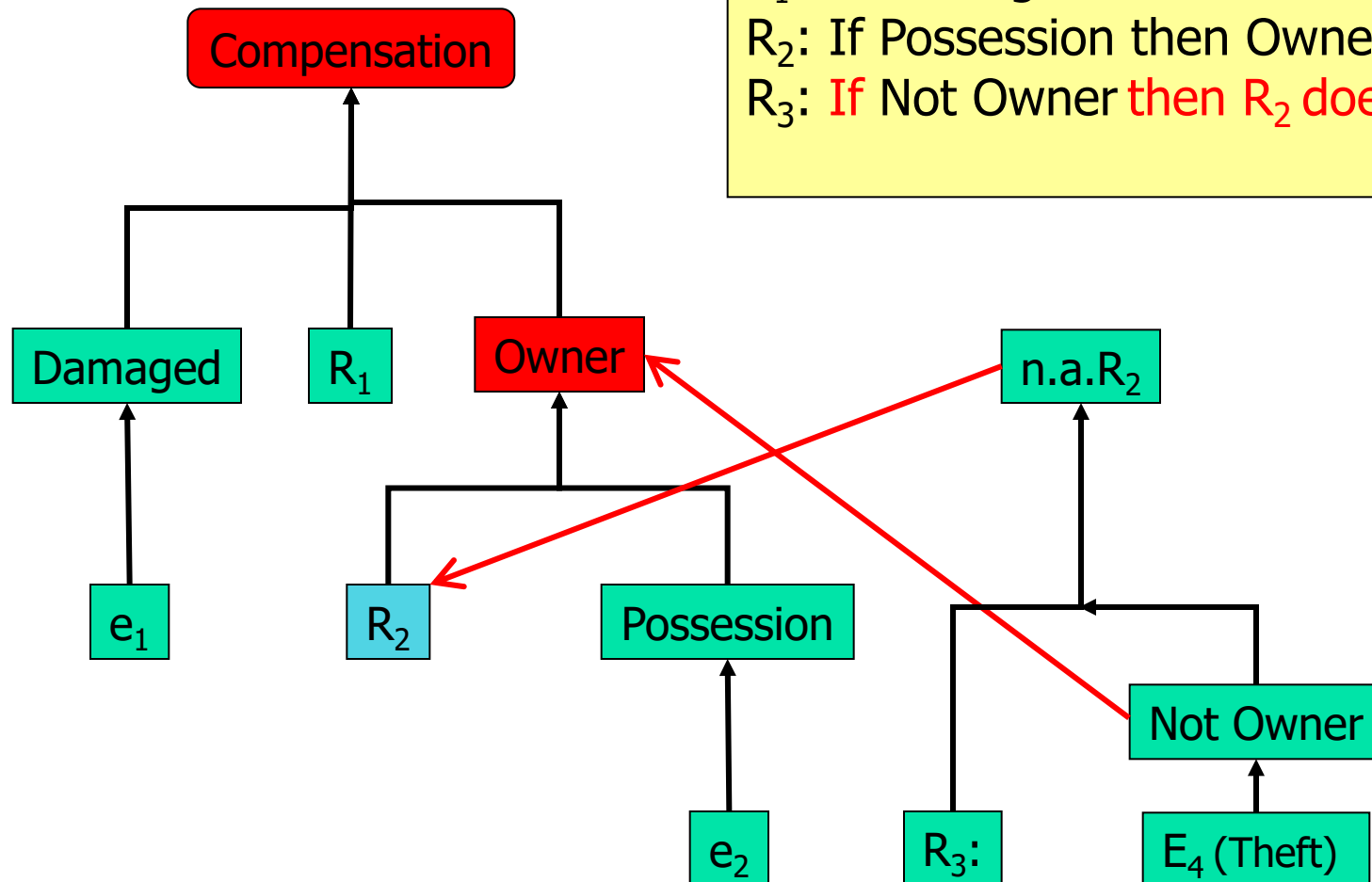
- Second way:

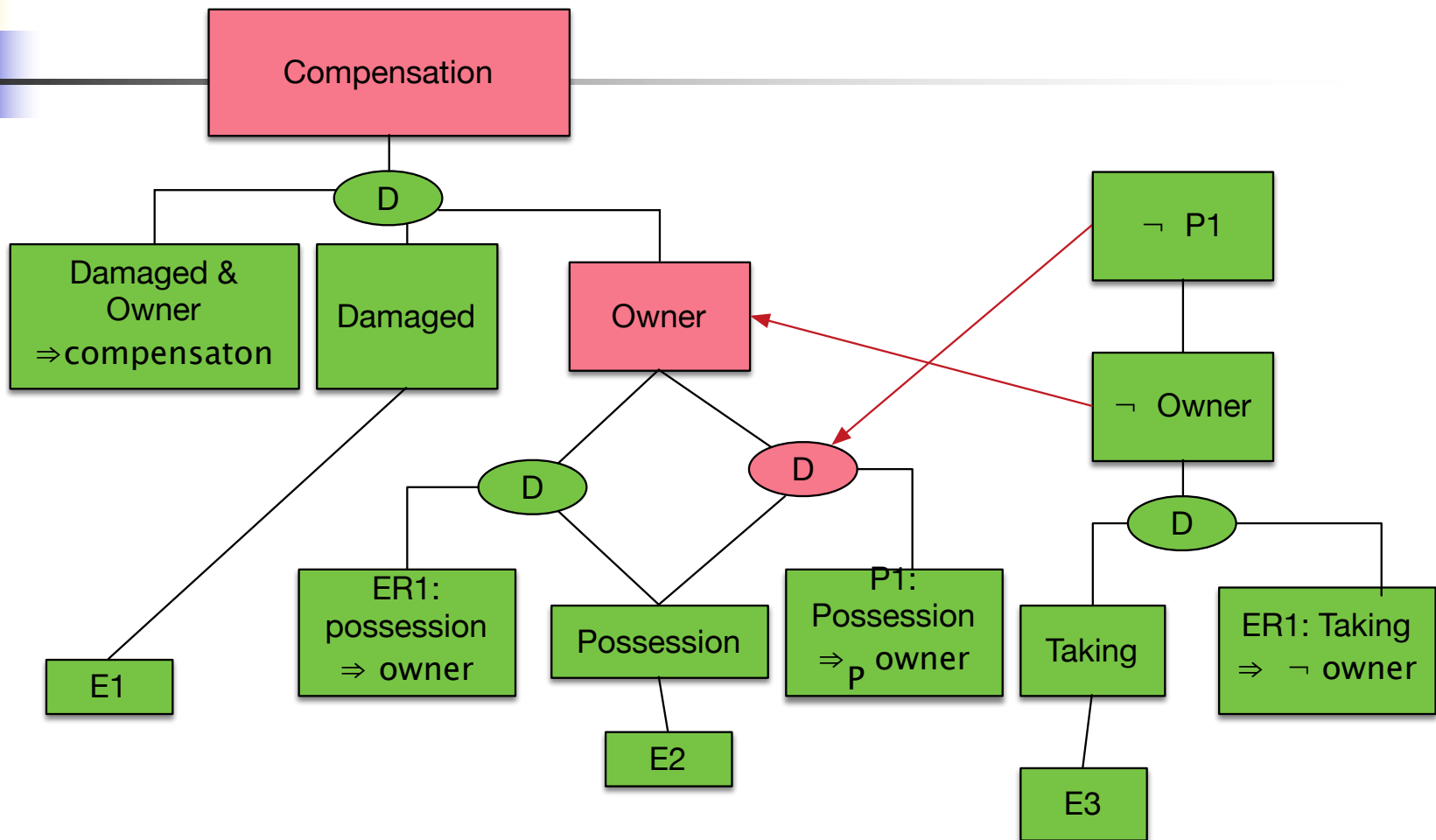
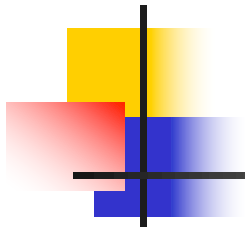
- P1: $\Rightarrow_p \text{Innocent}$

- R1: $\neg \text{Innocent} \Rightarrow \neg P1$

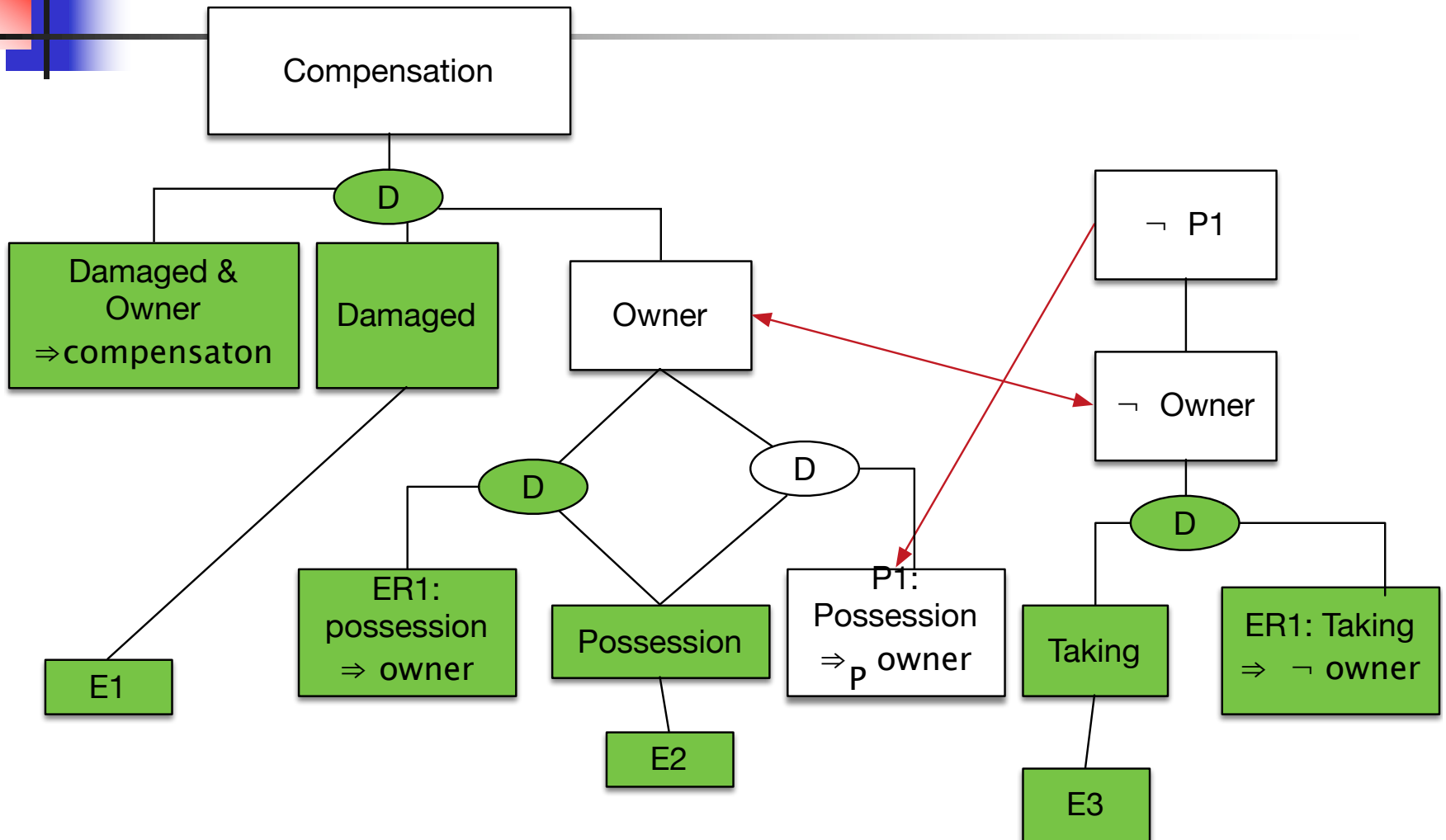
Arguments with presumptions

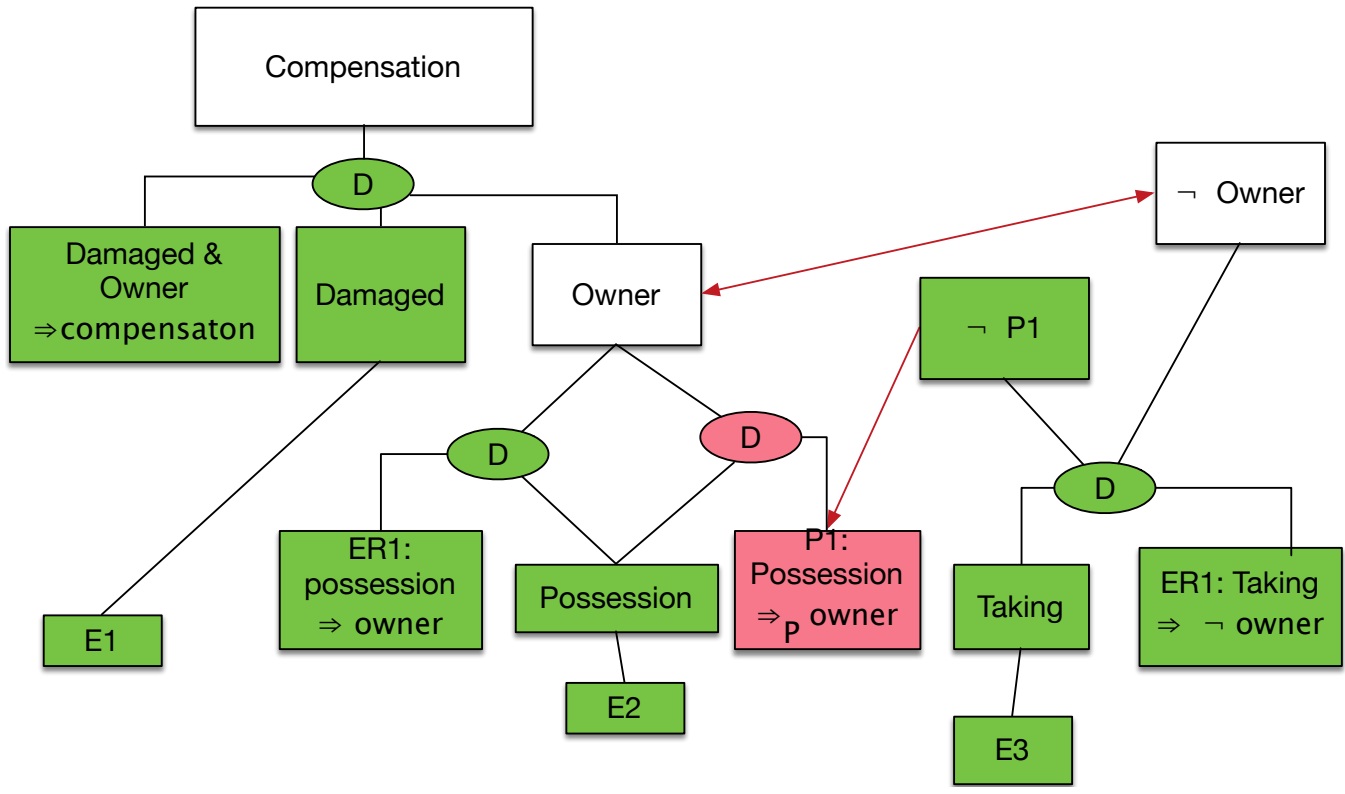
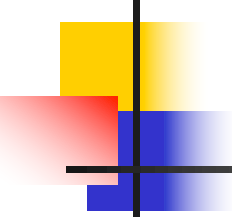
R_1 : If Damaged & Owner then Compensation
 R_2 : If Possession then Owner
 R_3 : If Not Owner then R_2 does not apply





Arguments with presumptions







Reasoning about the burden of persuasion

- $f1: \Rightarrow \text{ArchaeologicalItem}(i)$
- $f2: \Rightarrow \text{PossessedBy}(i,)$
- $F3: \text{PrivateBefore1909}(a)$
- $F4: \neg \text{PrivateBefore1909}(a)$
- $r6: \text{ArchaeologicalItem}(x) \ \& \ \text{PossessedBy}(x, y) \Rightarrow \text{Burden}(y, \text{PrivateBefore1909}(x))$

Given A1 for A by x and A2 for $\neg A$ by Y, and third argument A3 stating that $\text{Burden}(y, A)$, A1 strictly defeats A2

- Prakken & Sartor 2007



Default and inverted burdens of persuasion

- If plaintiff does not meet its default burden of persuasion on a proposition p supporting her claim, p is undetermined
- If a party does not meet an explicit, inverted burden on p , the complement $\neg p$ is assumed
- E.g. If a doctor does not satisfy the burden of proving his non-negligence, his negligence is assumed
 - Prakken and Sartor 2011.



- Thanks for your attention.

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